

## Master Syllabus

### THE 1118 - Costume Fundamentals

**Division:** Liberal Arts, Communication and Social Sciences

**Department:** Theatre

**Credit Hour Total:** 2.0

**Lecture Hrs:** 2.0

**Date Revised:** October 2013

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### Course Description:

Basic training in fundamental concepts and practices of costume design and construction.

### General Education Outcomes:

- Oral Communication Competency
- Critical Thinking/Problem Solving Competency
- Values/Citizenship/Community Competency
- Computer Literacy Competency
- Information Literacy Competency
- Written Communication Competency

### Course Outcomes:

#### Roles of Costume Designers and Technicians

Identify the roles of costume designers and technicians as they relate to the production process.

**Assessment Method:** Behavioral observations

**Performance Criteria:** 70% or better against rubric

**Assessment Method:** Locally developed exams

**Performance Criteria:** 70% or better against rubric

**Assessment Method:** Performance appraisals

**Performance Criteria:** 70% or better against rubric

**Assessment Method:** Simulations

**Performance Criteria:** 70% or better against rubric

**Assessment Method:** Written surveys and/or questionnaires

**Performance Criteria:** 70% or better against rubric

#### Basic Sewing Skills

Demonstrate basic sewing skills.

**Assessment Method:** Behavioral observations

**Performance Criteria:** 70% or better against rubric

**Assessment Method:** Locally developed exams

**Performance Criteria:** 70% or better against rubric

**Assessment Method:** Performance appraisals

**Performance Criteria:** 70% or better against rubric

**Assessment Method:** Simulations

**Performance Criteria:** 70% or better against rubric

#### Research Methodologies in Costume History

Demonstrate competency with research methodologies in costume history.

**Assessment Method:** Locally developed exams

**Performance Criteria:** 70% or better against rubric

**Assessment Method:** Performance appraisals

**Performance Criteria:** 70% or better against rubric

**Assessment Method:** Simulations

**Performance Criteria:** 70% or better against rubric

#### Competency with Theatrical Sewing Techniques

Use a pattern to build a garment, demonstrating competency with theatrical sewing techniques.

**Assessment Method:** Performance appraisals

**Performance Criteria:** 70% or better against rubric

**Assessment Method:** Simulations

**Performance Criteria:** 70% or better against rubric

### Outline:

Overview of costume staff and responsibilities  
Costume shop machinery  
Basic sewing skills

Costume tracking paperwork  
Research methodologies  
Using theatrical pattern to construct garment  
Drawing and rendering costume design  
Basic concepts of design