Sinclair Community College
444 E. Third St.
Dayton, OH 45402

Master Syllabus

THE 1118 - Costume Fundamentals

Division: Liberal Arts, Communication and Social Sciences

Department: Theatre

Credit Hour Total: 2.0 **Lecture Hrs:** 2.0

Date Revised: October 2013

Course Description:

Basic training in fundamental concepts and practices of costume design and construction.

General Education Outcomes:

- Oral Communication
- Critical Thinking/Problem Solving
- Values/Citizenship/Community
- Computer Literacy
- Information Literacy
- Written Communication

Course Outcomes:

Roles of Costume Designers and Technicians
Identify the roles of costume designers and technicians as they relate to the production process.

Assessment Method: Behavioral observations
Performance Criteria: 70% or better against rubric

Assessment Method: Locally developed exams
Performance Criteria: 70% or better against rubric

Assessment Method: Performance appraisals
Performance Criteria: 70% or better against rubric

Assessment Method: Simulations
Performance Criteria: 70% or better against rubric

Assessment Method: Written surveys and/or questionnaires
Performance Criteria: 70% or better against rubric

Basic Sewing Skills
Demonstrate basic sewing skills.

Assessment Method: Behavioral observations
Performance Criteria: 70% or better against rubric

Assessment Method: Locally developed exams
Performance Criteria: 70% or better against rubric

Assessment Method: Performance appraisals
Performance Criteria: 70% or better against rubric

Assessment Method: Simulations
Performance Criteria: 70% or better against rubric

Research Methodologies in Costume History
Demonstrate competency with research methodologies in costume history.

Assessment Method: Locally developed exams
Performance Criteria: 70% or better against rubric

Assessment Method: Performance appraisals
Performance Criteria: 70% or better against rubric

Assessment Method: Simulations
Performance Criteria: 70% or better against rubric

Competency with Theatrical Sewing Techniques
Use a pattern to build a garment, demonstrating competency with theatrical sewing techniques.

Assessment Method: Performance appraisals
Performance Criteria: 70% or better against rubric

Assessment Method: Simulations
Performance Criteria: 70% or better against rubric

Outline:

Overview of costume staff and responsibilites
Costume shop machinery
Basic sewing skills

Costume tracking paperwork
Research methodologies
Using theatrical pattern to construct garment
Drawing and rendering costume design
Basic concepts of design